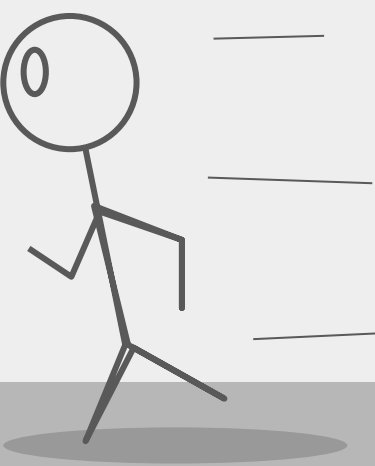

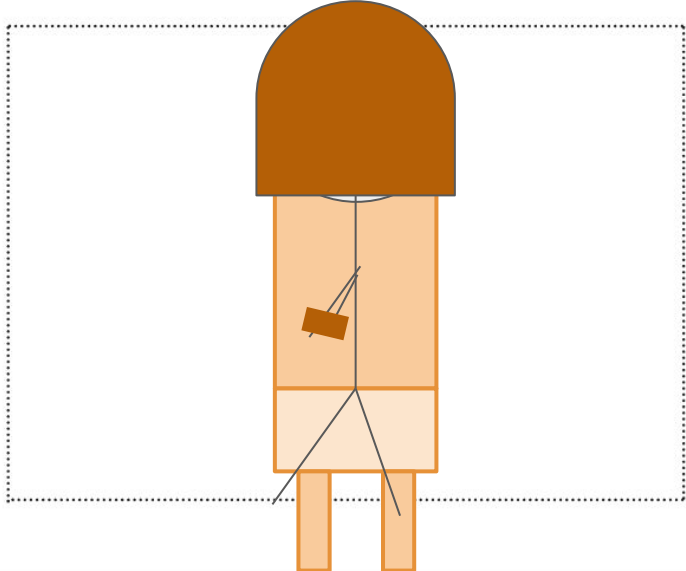


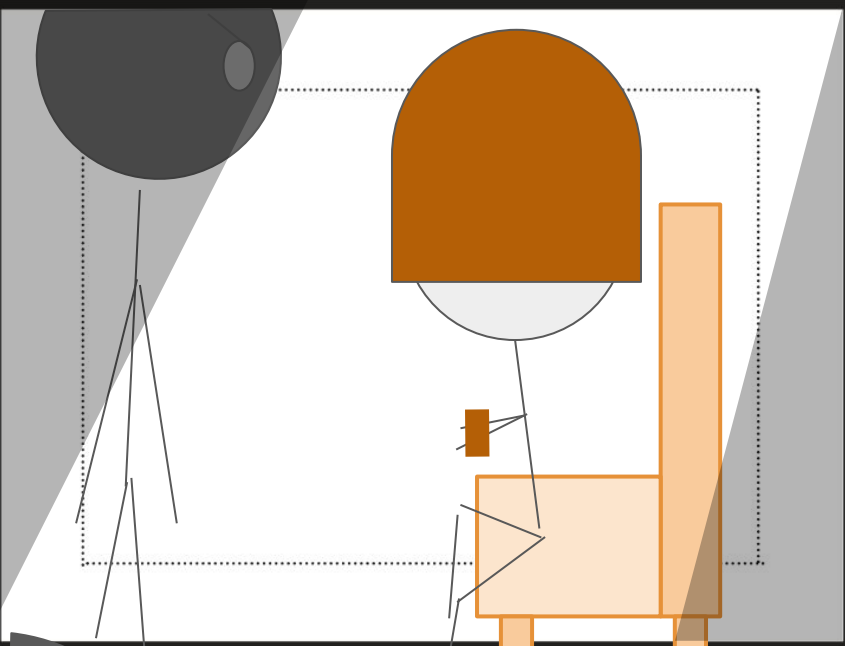
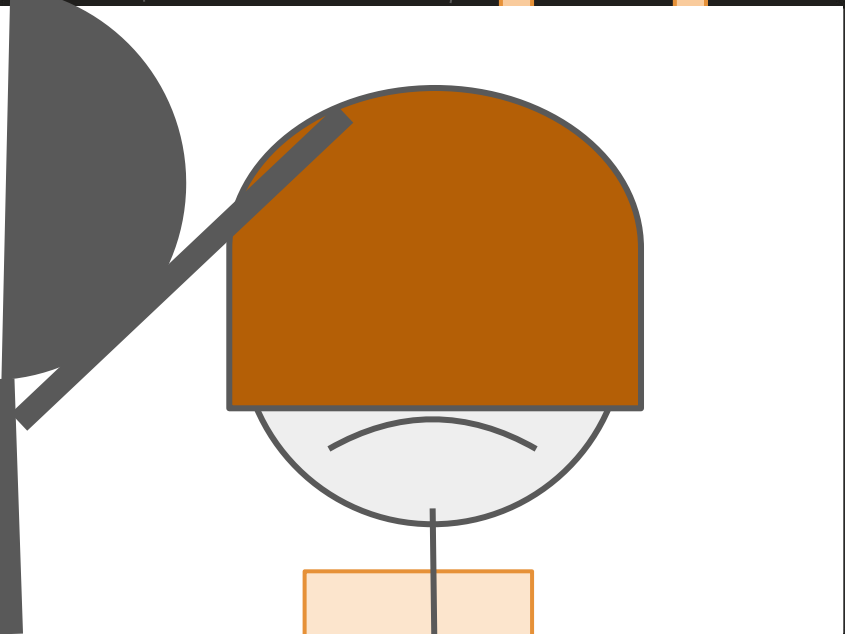
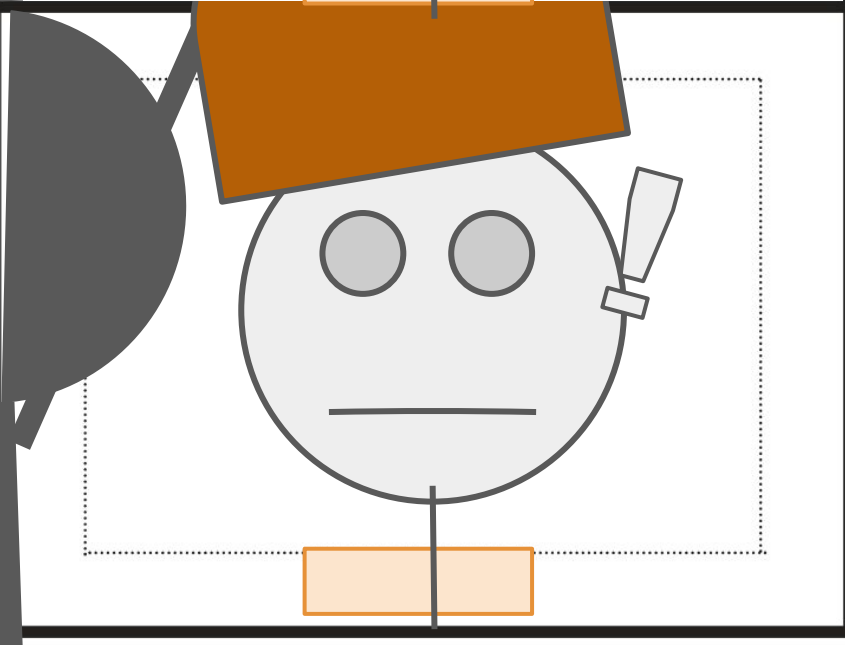
Project Name: Kidnap Ransom

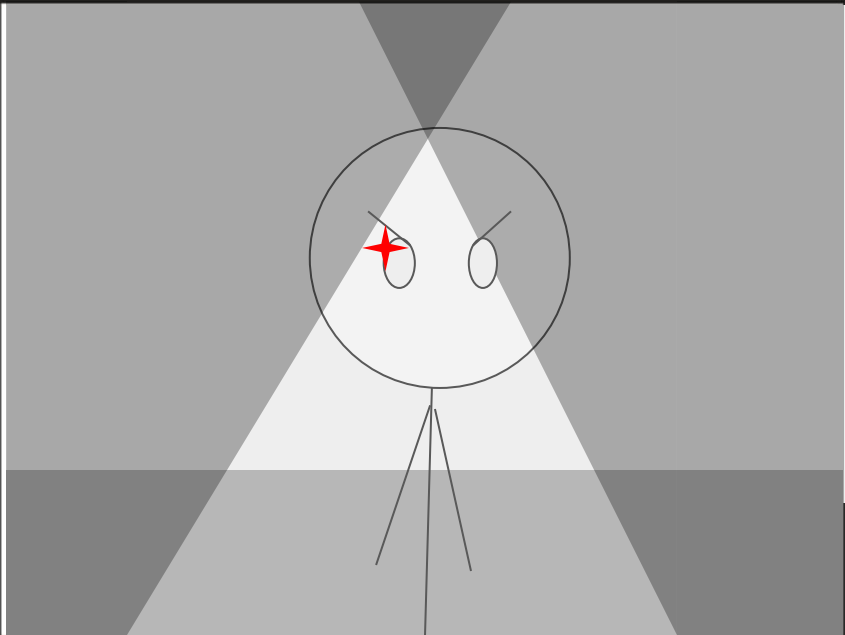
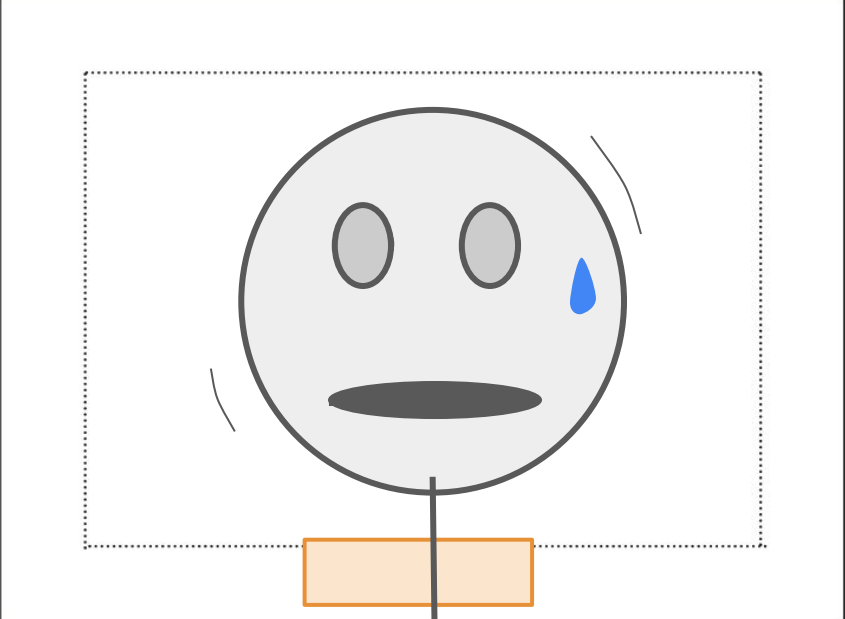
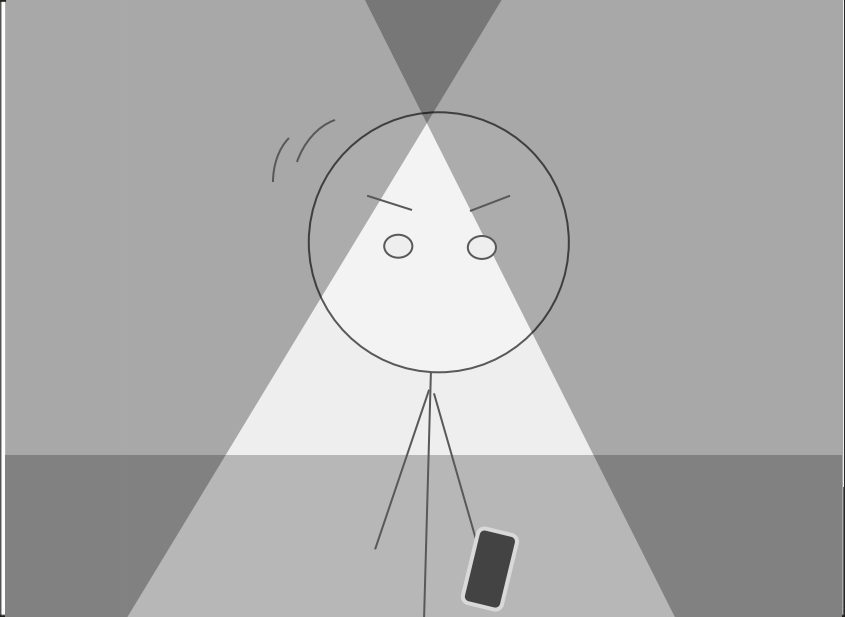
Filmmaker: Dominic, Gabriel,
JJ, Nicolas

SC#		DIALOGUE:
1		n/a
Shot #		<p>The scene opens in a dark, desolate room. The main character, JOHN (late 20s, disheveled and terrified), stumbles into the frame, eyes wide with fear. He glances over his shoulder, the sound of approaching footsteps echoing in the background. Panic tightens its grip on him as he realizes he's being pursued.</p>
/		
1		
SC#		DIALOGUE:
2		Muffled sounds from person being gagged
Shot #		<p>John's breathing quickens, and he looks around desperately, searching for an escape. He turns a corner, and just as he thinks he's eluded his pursuers, a cloth soaked in chloroform is pressed against his face. He gasps, struggling to breathe, before everything fades to black.</p>
/		
2		
SC#		DIALOGUE:
2		Heavy breathing, heartbeat sfx
Shot #		<p>As John regains consciousness, he's met with a crushing sense of dread. His hands are bound tightly, and a rough, burlap sack covers his head. Panic surges through his veins as he attempts to make sense of his surroundings. John is full of fear, and it fuels his determination to find a way out. He's not about to surrender to despair.</p>
/		
3		

Project Name: Kidnap Ransom

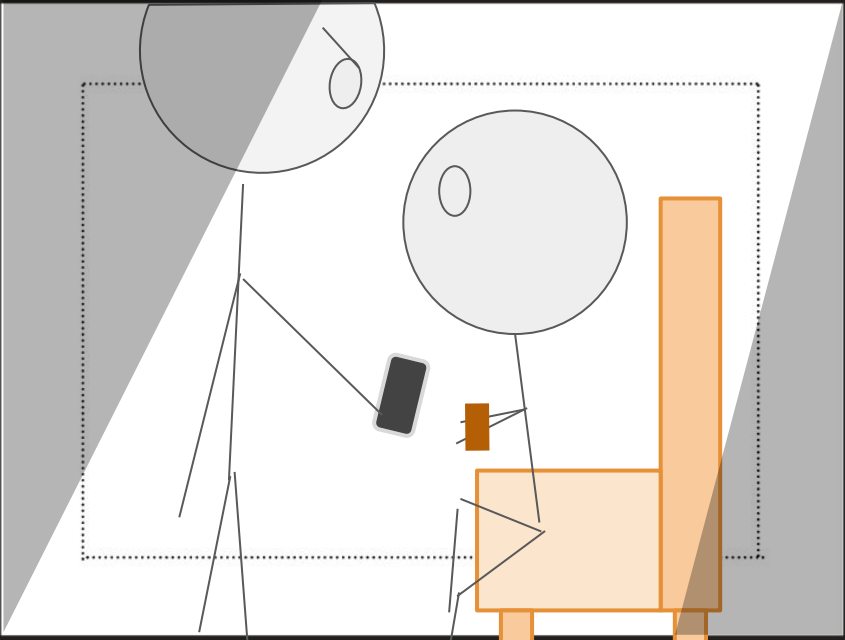
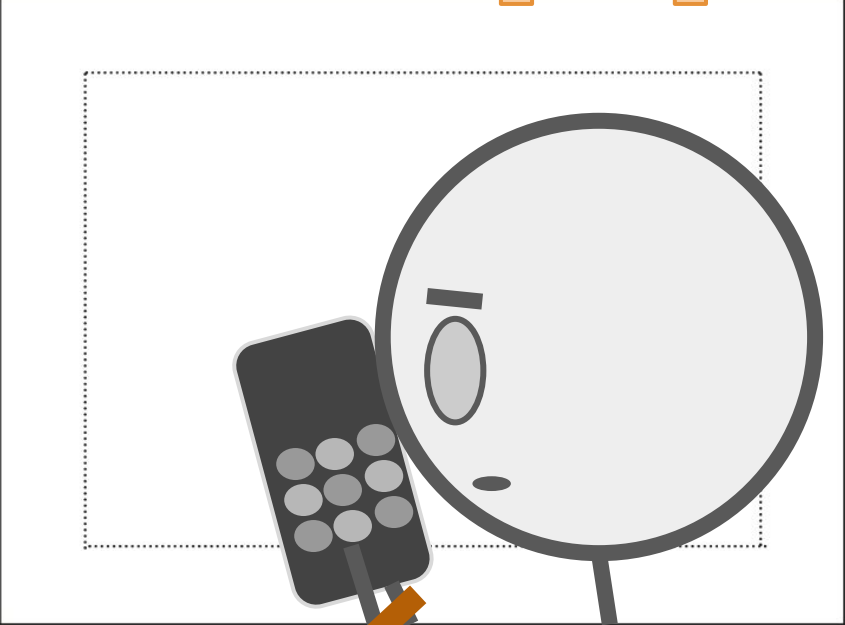
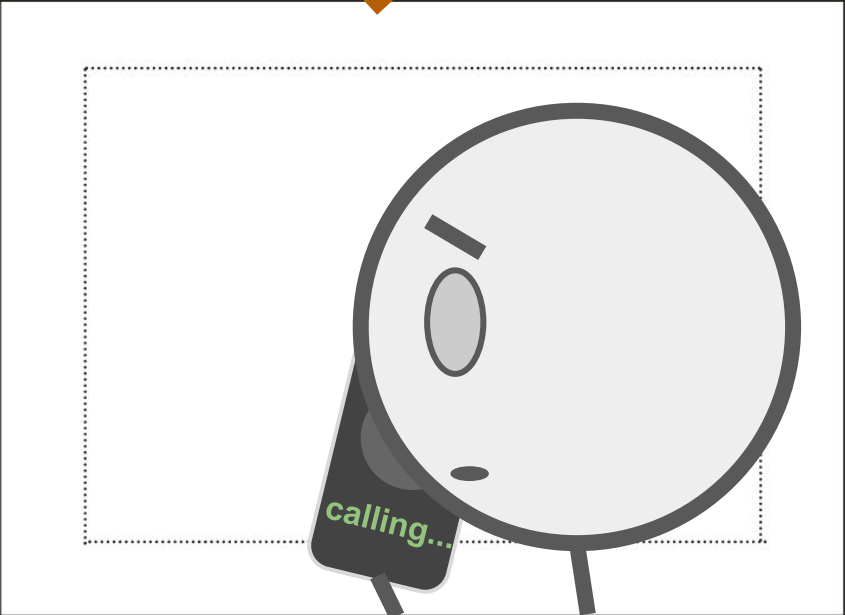
Filmmaker: Dominic, Gabriel,
JJ, Nicolas

SC# 2		DIALOGUE: Heavy breathing, heartbeat sfx
Shot # / 4		ACTION / NOTES: Just as he's about to shout for answers, a chilling voice shatters the silence, emanating from the shadows.
SC# 2		DIALOGUE: Kidnapper: I'm sure you're wondering...
Shot # / 5		ACTION / NOTES: Slowly, the sack is removed from John's head (1/2)
SC# 2		DIALOGUE: Kidnapper: ... why you're here.
Shot # / 6		ACTION / NOTES: Slowly, the sack is removed from John's head (1/2)

SC#		DIALOGUE: Kidnapper: Now, I need your complete cooperation. This is all about the money.
Shot #		ACTION / NOTES: We reveal the malevolent face of the KIDNAPPER (40s, cold and calculating). The room is dimly lit, and John's fellow captives are visible (still undecided), their faces etched with terror. Kidnapper stands menacingly. Glint in eyes (maybe use red or yellow light?).
SC#		DIALOGUE: John: I'll do whatever you want. Just please, don't hurt me.
Shot #		ACTION / NOTES: John shaking visibly, backing up in his seat.
SC#		DIALOGUE: n/a
Shot #		ACTION / NOTES: The kidnapper nods with satisfaction and hands John a cell phone.

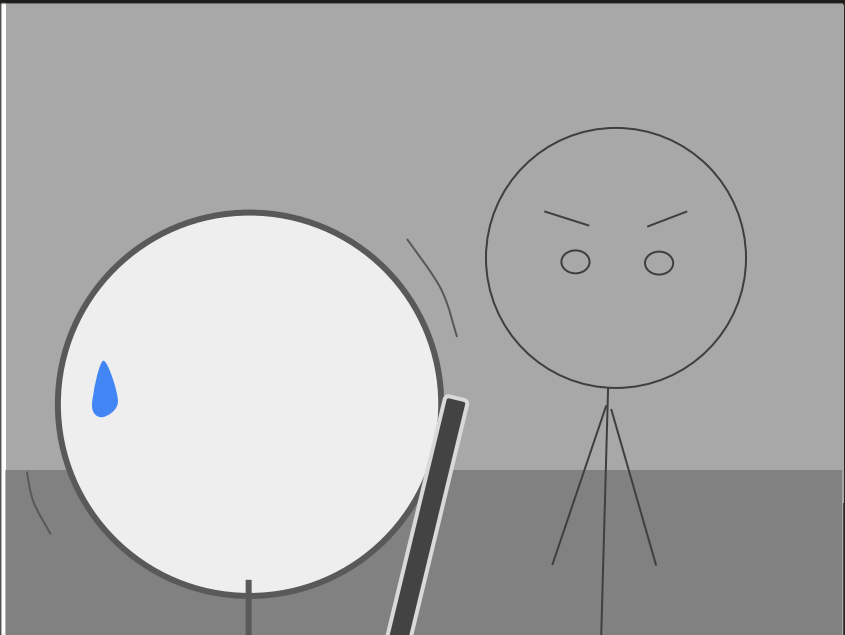
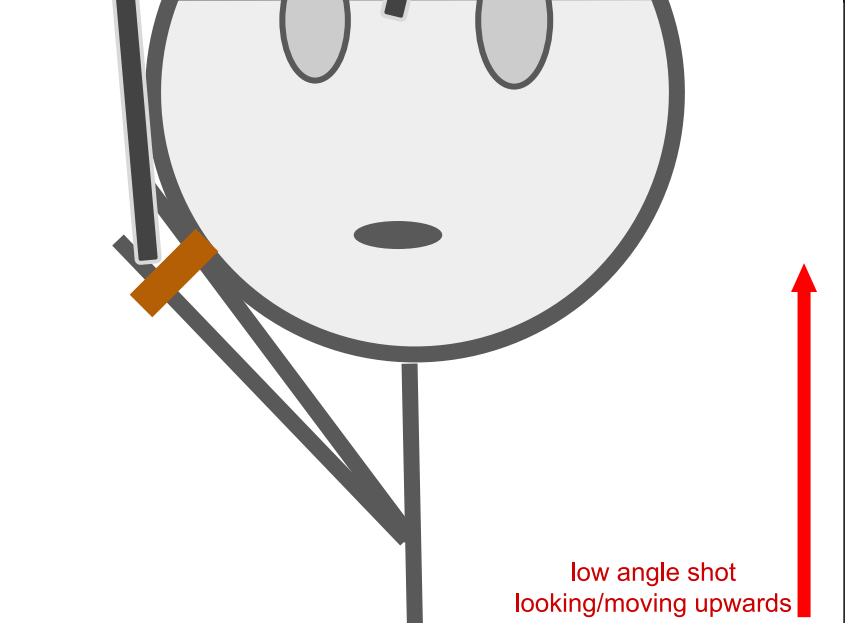
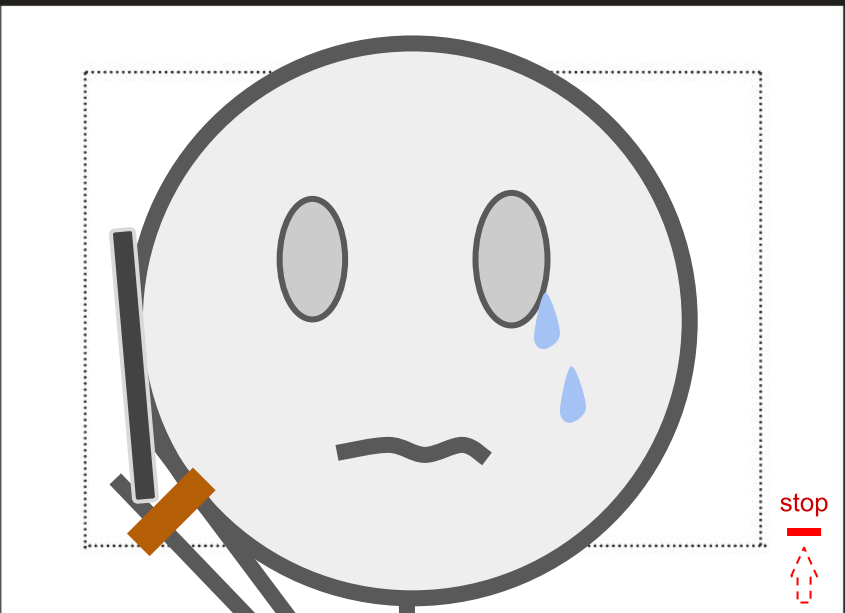
Project Name: Kidnap Ransom

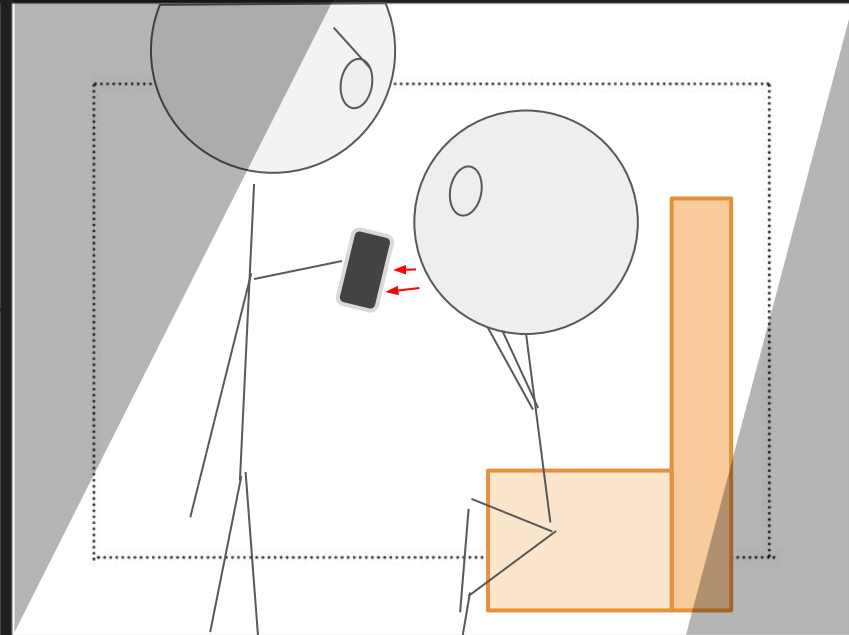
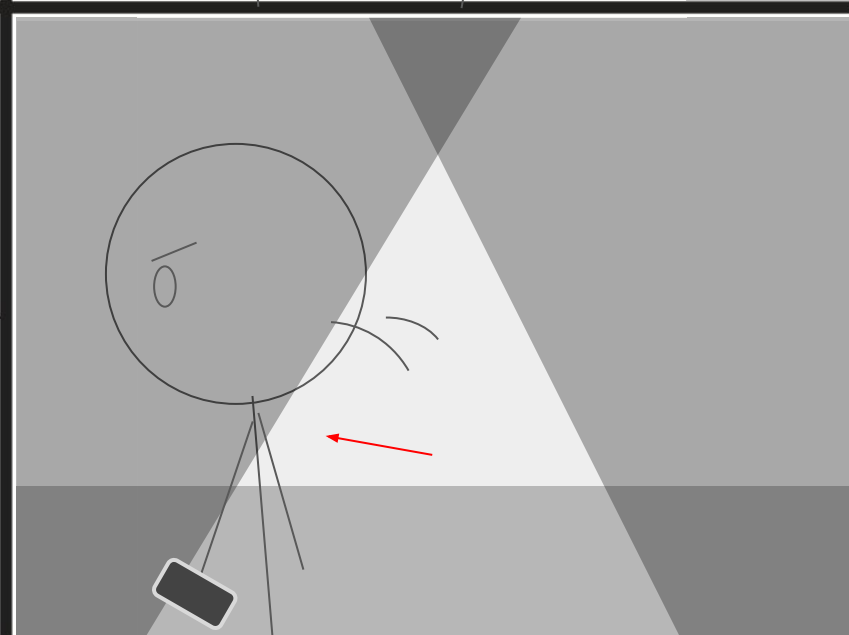
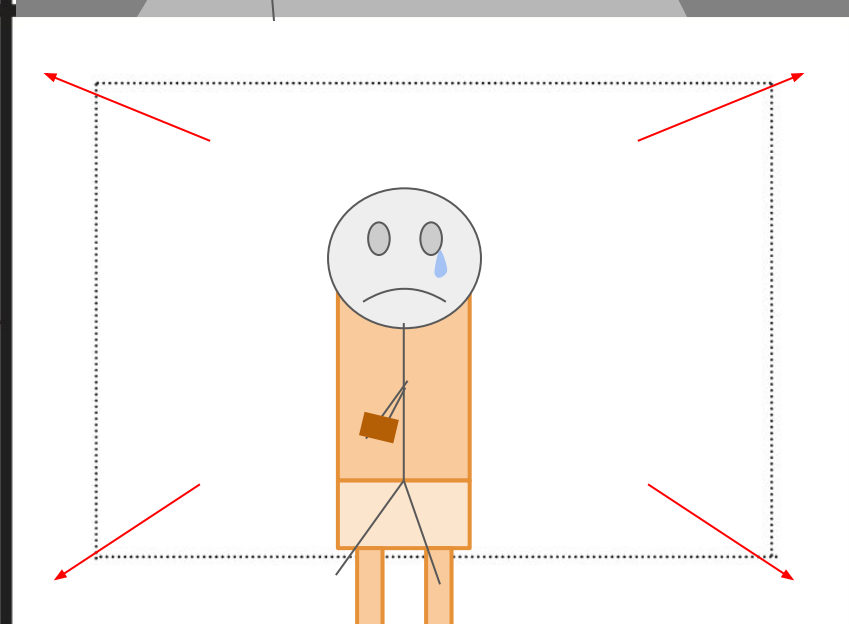
Filmmaker: Dominic, Gabriel,
JJ, Nicolas

SC# 2		DIALOGUE: Kidnapper: Call your father. Tell him what's happening, and inform him that we want a ransom.
Shot # / 10		ACTION / NOTES: Finish handing over the cell phone. John grabs it with his hands (only his wrists are bound)
SC# 2		DIALOGUE: John: Absolutely I'll do anything, please just dont hurt me.
Shot # / 11		ACTION / NOTES: (dialogue looking up at kidnapper, then look down to phone) John dials his dad's number, his fingers shaking as he holds the phone to his ear. After a few tense rings, his father, MARK (50s), answers.
SC# 2		DIALOGUE: Mark: Hello? John: Dad, I've been kidnapped. They want ransom money. Please, you have to help us!
Shot # / 12		ACTION / NOTES: (phone rings a few times, then answers)

Project Name: Kidnap Ransom

Filmmaker: Dominic, Gabriel,
JJ, Nicolas

SC# 2		DIALOGUE: (Mark's voice quivers with concern.) Mark: Are you okay? Where are you? (slightly choked up) John: Dad, I've been kidnapped. They want ransom money. Please, you have to help me!
Shot # / 13		ACTION / NOTES: John is shaking, kidnapper eyes him over, possibly impatient, intimidating.
SC# 2	 low angle shot looking/moving upwards	DIALOGUE: (Mark's voice quivers with concern as he paces nervously on the other end of the line.) (sincere, desperate) Mark: John, son, I'll do whatever it takes to bring you back safely. Tell me what they want and where I need to go. John: They want \$1 million in unmarked bills. We have to deliver it at the old, abandoned factory on Elm Street at midnight tonight.
Shot # / 14		ACTION / NOTES: dad responds, then John quickly recites the kidnapper's demands.
SC# 2	 stop	DIALOGUE: Mark: I'll get the money, John. You just hang in there and stay strong. I'll bring you home, I promise. (teary-eyed) I know you'll save me. I love you. (Mark's voice quivers with emotion.) Mark: I love you too, son. We'll see each other soon. Just hold on. John: Thank you, Dad. Please, hurry.
Shot # / 15		ACTION / NOTES: (dad response) John's eyes filled with tears, his voice filled with gratitude and relief.

<p>SC#</p> <p>2</p>		<p>DIALOGUE:</p> <p>n/a</p>
<p>Shot #</p> <p>/</p> <p>16</p>		<p>ACTION / NOTES:</p> <p>The kidnapper ends the call.</p>
<p>SC#</p> <p>2</p>		<p>DIALOGUE:</p> <p>Kidnapper:</p> <p>Hmph... good.</p> <p>I'll be waiting.</p>
<p>Shot #</p> <p>/</p> <p>17</p>		<p>ACTION / NOTES:</p> <p>The kidnapper turns away, leaving John in the room.</p>
<p>SC#</p> <p>2</p>		<p>DIALOGUE:</p>
<p>Shot #</p> <p>/</p> <p>18</p>		<p>ACTION / NOTES:</p> <p>John's heart swells with relief, knowing that his father is willing to do anything to save him (and the other victims, (still undecided)). But the tense hours that follow will determine if they'll ever see the light of day again.</p>